

## **Appendix F: Accurate Visual Representation Methodology**

# MANOR FARM, SLOUGH

## TYPE 4 VISUALISATIONS - METHODOLOGY AND SURVEY DATA

NOVEMBER 2024 | BLP\_003\_03B



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## 1.0 INTRODUCTION

1.1 The visualisations for the proposed scheme have been produced in accordance with the Landscape Institute Technical Guidance Note 06/19 (17 September 2019).

1.2 There are 4 Visualisation Types within the LI guidance

**Type 1** - Annotated Viewpoint Photograph - To represent context and outline or extent of development and of key features

**Type 2** - 3D Wireline / Model (non-photographic) - To represent 3D form of development / context

**Type 3** - Photomontage / Photowire - To represent appearance, context, form and extent of development

**Type 4** - Photomontage / Photowire Survey / Scale Verifiable - To represent scale, appearance, context, form, and extent of development

The visualisations produced for the scheme accord to Type 4 Visuals.

1.3 The Landscape Institute defines Type 4 visuals as:

*'photomontages or photowires, produced using quantifiable data, with procedural transparency and appropriate levels of accuracy. This involves using a defined camera / lens combination and establishing the camera location with sufficient locational accuracy to enable accurate scaling and location of the 3D model within the view. In addition, the print presentation size can be determined to provide binocular image scaling when appropriate.'*

## 2.0 VIEWPOINT LOCATION

2.1 A total of 7 viewpoints were identified as requiring Type 4 visuals, as shown in Figure 1.



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**Figure 1: Viewpoint Location Plan**

## 3.0 METHODOLOGY

### Site Visit and Viewpoint Locations

Snapshot Visuals carried out the site photography and survey on the 11th October 2024.

### Photography

For each agreed viewpoint location, high resolution photography was taken with a full frame digital SLR camera. The camera is set up on a calibrated tripod at a height of 1.5m to replicate a typical eye level. The camera was levelled horizontally and vertically using a tripod mounted levelling base and two camera mounted spirit levels. The location of the camera was GPS/RTK recorded and photographed.

### Lens Selection

In order to capture the full vertical extent of the proposed development and an appropriate amount of contextual built form, a 50mm lens in portrait format was used for the photography (27° horizontal field of view and 39.6° vertical field of view).

### Photography Equipment

- Canon 6D mkII digital SLR camera (35mm)
- Canon EF 50mm f/1.4 USM Lens
- Canon TS-E 24mm f.3.5 Lens (for optional 24mm shots)
- Tripod indexed pano head
- Levelling base with spirit level

### Field Survey Methodology & Survey Data Post Processing

A RTK Rover with LIDAR and Photogrammetry capabilities was used to scan relevant areas or points within each view. The RTK Rover uses a combination of LIDAR points and Photogrammetry to build a 3D point cloud of the scanned area, which is then processed on PIX4D Cloud. This 3D point cloud is accurate to +/- 20mm. The point cloud is exported as a LAS dataset and then imported into 3ds Max for alignment. The RTK Rover is also used to pinpoint the location and height of the camera lens.

### Survey Equipment

- ViDoc RTK Rover & Iphone 13 Pro with HxGN SmartNet Real-Time Kinematic (RTK) Corrections to provide a tolerance of +/- 20mm.

### Photography Post Processing

The relevant images were stitched using PTGui to create a 53.5° planar panorama. The stitched panoramas were then edited in Adobe Photoshop to adjust the levels and exposure where necessary.

### The Development Proposal

Snapshot Visuals were provided with PDF and DWG files of the proposed layout and elevations of equipment by the project architect as well as a 3D model.

Once imported into 3ds Max, the proposals were aligned to the OSGB36 co-ordinate system to correlate with the 3D survey data.

### Photographic Alignment within the 3d Environment

A virtual camera was created within 3ds Max using the surveyed camera location, recorded target point and field of view (FOV) based on the camera and lens combination selected for the shot .

The baseline photograph was attached as a background to this view, to assist the Visualiser in aligning the point cloud to each corresponding background point, based on the Camera Matching Technique.

Where access is limited, or no survey points are limited, opensource LIDAR is used for alignment.

At this stage a 2nd member of the visualisation team cross-checked the camera alignment to verify the view was correctly set.

Using this virtual camera, a render was created of the aligned model at a resolution to match the baseline photograph. This was overlaid onto the baseline photograph to assess the accuracy of the alignment. When using a wide-angle lens, observations outside the circle of distortion are given less weighting.

### Final Rendering and Post-Production

The photomontages were produced in line with Landscape Institute TGN 06/19: Visual Representation of Development Proposals. They were produced as Type 4 visuals.

The final renders were exported at the same resolution as the baseline photography. Multi pass renders are exported to give the visualiser more control in enhancements of the final image. These multi passes may included but not limited to Reflections, Refractions, Shadows, Lighting, Ambient Occlusion and Global Illumination.

The multi pass renders are layered within Adobe Photoshop and blended together to produce the correct level of detail and photo-realistic feel. Finally, masking is applied to the image. Endless aesthetic effects can be applied to the rendered image to enhance the realism of the final image and/or make adjustments as a result of proposed material changes. However, the visualiser always attempts to be faithful to the proposed design within the environment.

The final image is verified by a second visualiser to check the appearance, masking and form of the development.

The final photomontages are then saved in an appropriate format for inclusion within the InDesign document. The renders were set out in accordance with the LI TGN 06/19 with the relevant data on each sheet.

### Software Used

- AutoCAD
- 3ds Max 2024
- V-Ray 6 for 3ds Max
- Adobe Photoshop
- Adobe InDesign
- PTGui 12.16
- PIX4D Cloud
- PIX4D Catch

## 4.0 DATA SOURCES

### Supplied Data

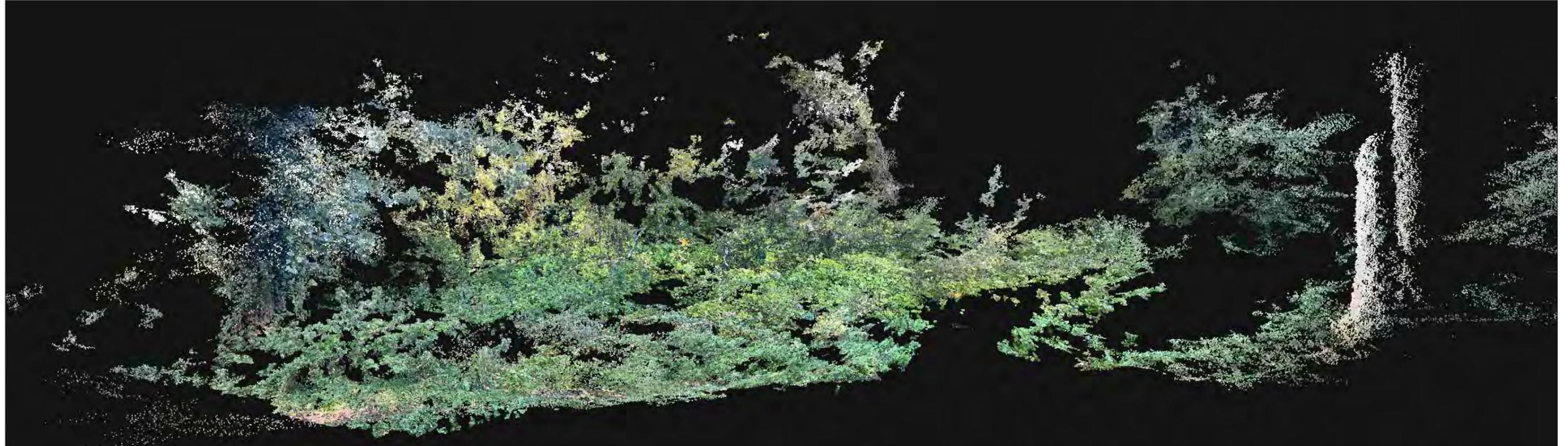
Asset	File Type	Supplier	Reference	Date Supplied	Comments
Site layout & 3D model	dwg/rvt	Corgan	CON-COR-ZZ-ZZ-SK-A-01627-P01-S01 / 20241028 - 3D Model	28/10/2024	imported into 3ds Max
Topo survey	dwg	TFT Consultants	2300199_Manor Farm_Site Survey	28/10/2024	imported into 3ds Max
Landscape plan	dwg	Pegasus	P24-1155_EN_001A_002A Strategic Landscape Masterplan	28/10/2024	imported into 3ds Max
Elevations	pdf & dwg	Corgan	Various	28/10/2024	Modelled in 3ds Max

### Generated Data by Snapshot Visuals

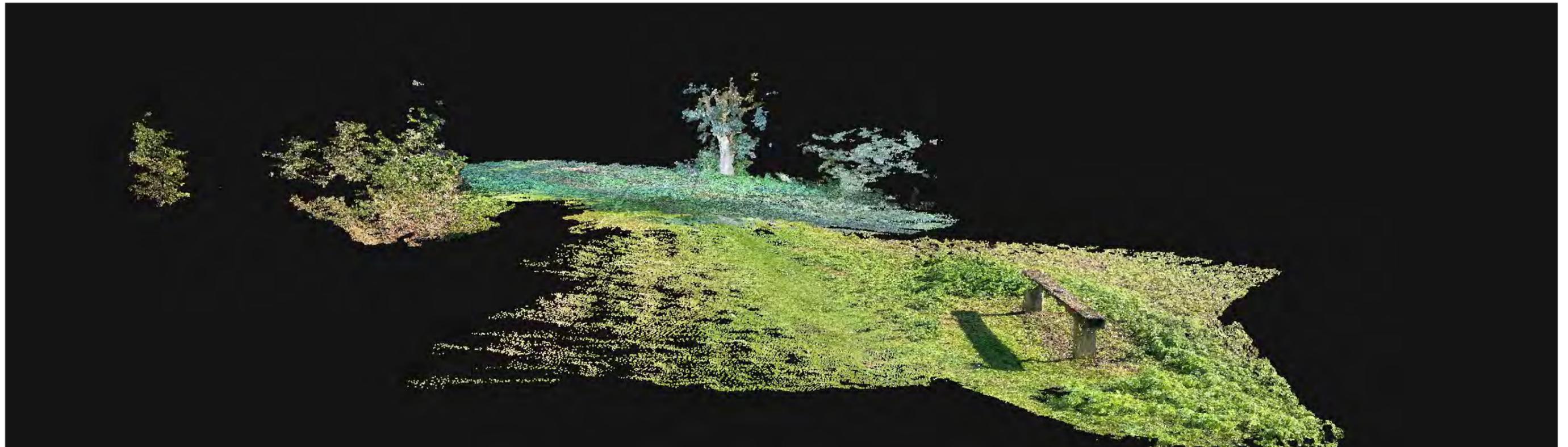
Asset	File Type	Reference	Date	Comments
Point Cloud	las	Point_Cloud_VP01 - VP06.las	11/10/2024	Imported into 3ds Max
Viewpoint Locations	csv	BLP_003_vps-PIX4Dmatic.csv	11/10//2024	Imported into 3ds Max

## 5.0 TYPE 4 VISUALS VERIFICATION DATA

### Verification Data - LIDAR and Photogrammetry scan taken on Site



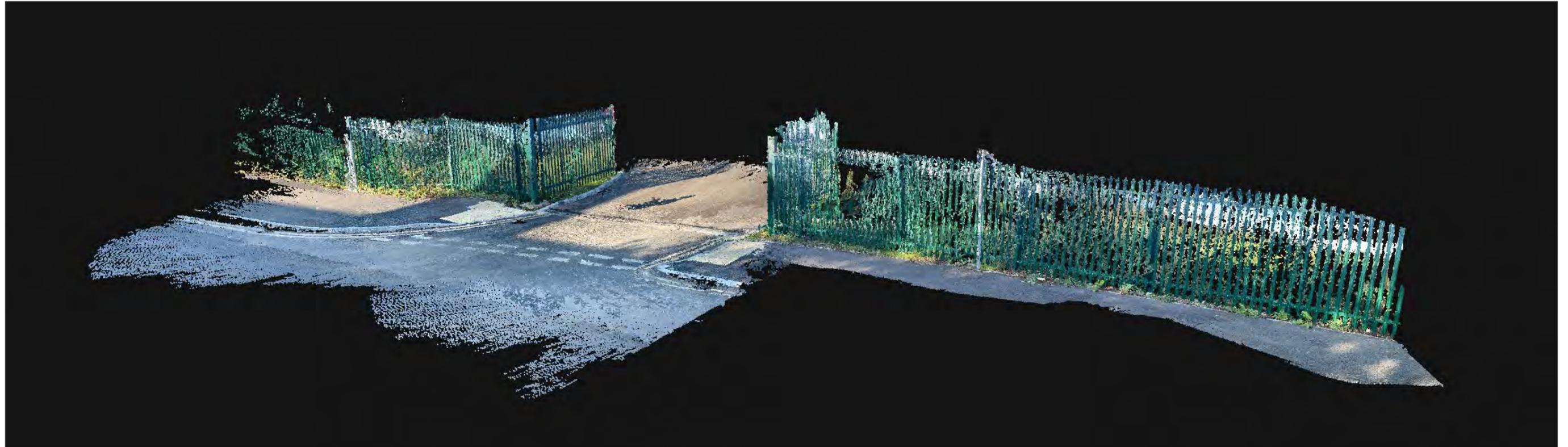
Survey Reference Points - VP02



Survey Reference Points - VP03

## 5.0 TYPE 4 VISUALS VERIFICATION DATA

### Verification Data - LIDAR and Photogrammetry scan taken on Site



Survey Reference Points - VP04



Survey Reference Points - VP05A

## 5.0 TYPE 4 VISUALS VERIFICATION DATA

### Verification Data - LIDAR and Photogrammetry scan taken on Site



Survey Reference Points - VP05B

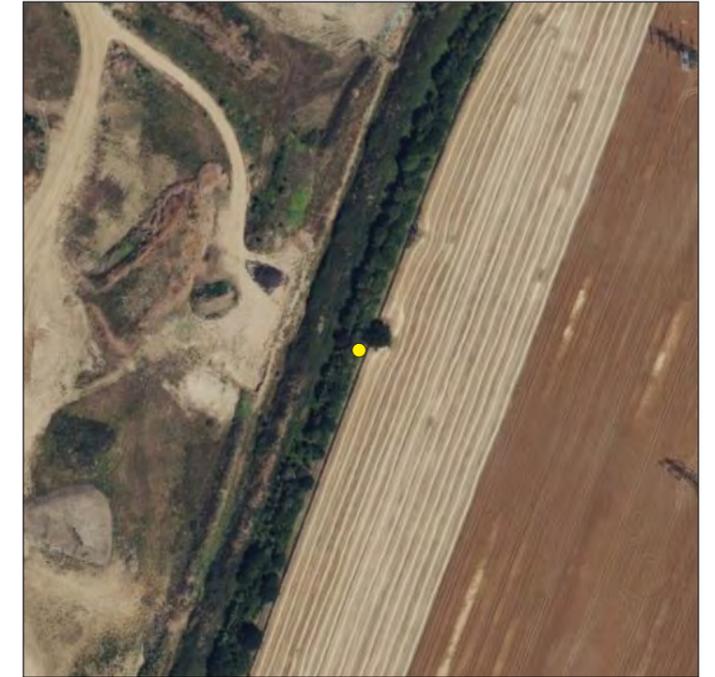


Survey Reference Points - VP05C

### Viewpoint 1 - Verification Data Alignment



Survey Reference Points - LIDAR Point Cloud Alignment on existing photography



Viewpoint Location



Tripod Location

## Viewpoint 2 - Verification Data Alignment



Survey Reference Points - Point Cloud Alignment on existing photography

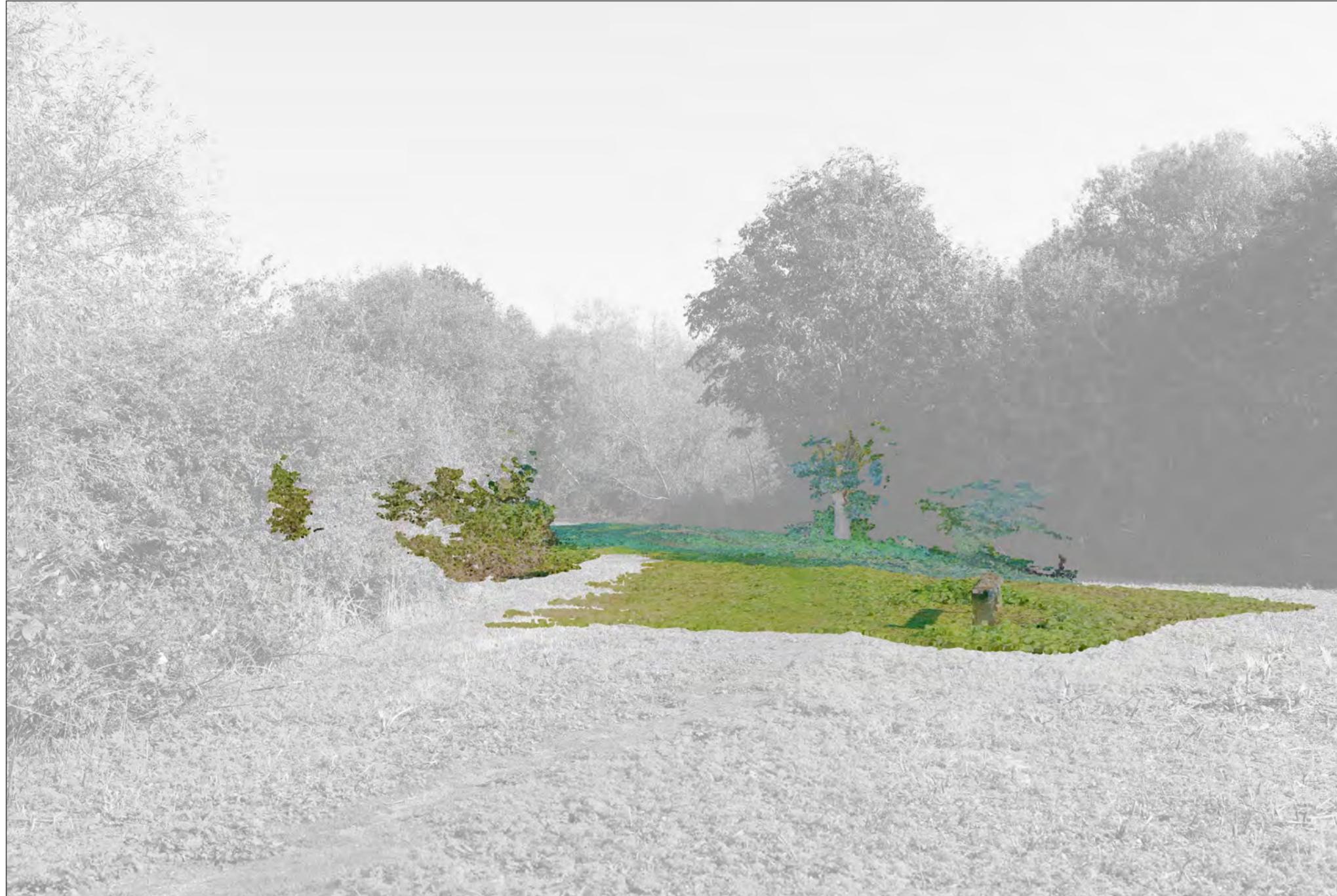


Viewpoint Location



Tripod Location

### Viewpoint 3 - Verification Data Alignment



Survey Reference Points - Point Cloud Alignment on existing photography



Viewpoint Location



Tripod Location

### Viewpoint 4 - Verification Data Alignment



Survey Reference Points - Point Cloud Alignment on existing photography



Viewpoint Location



Tripod Location

### Viewpoint 5A - Verification Data Alignment



Survey Reference Points - Point Cloud Alignment on existing photography



Viewpoint Location



Tripod Location

### Viewpoint 5B - Verification Data Alignment



Survey Reference Points - Point Cloud Alignment on existing photography



Viewpoint Location



Tripod Location

### Viewpoint 5C - Verification Data Alignment



Survey Reference Points - Point Cloud Alignment on existing photography



Viewpoint Location



Tripod Location



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## Appendix G: Tree Survey



- Application Boundary
- Phase 2 Boundary
- Category B – Trees of Moderate Quality and Value
- Category C – Trees of Low Quality and Value
- Category U – Trees in Poor Condition
- Root Protection Areas
- Tree Shading Constraints

\*Denotes trees and groups not identified on topographical survey. Locations approximated using measurements taken on site.

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C	Updated redline boundary	20/11/2024
B	Added redline boundary	15/08/2024
A	Added topographical survey	11/03/2024
Rev	Description	Date



Project title  
Manor Farm, Slough

Drawing title  
Tree Constraints Plan

Scale  
1:1000 @ A0

Date  
20.11.2024

Drawing number  
16194\_P02

Drawn  
RL/LB

Checked  
NC

Revision  
C



